

# Outline

- ▶ Ganesan, D., Greenstein, B., Estrin, D., Heidemann, J., and Govindan, R. **Multiresolution storage and search in sensor networks**. Trans. Storage
  - Storing sensed data can allow for temporal queries
    - E.g., what was the average temperature in the past month?
  - Challenge:
    - Location of storage
    - Location where query is processed
    - Managing the storage capacity - every storage eventually becomes full



# Solution space

- ▶ Centralized storage and querying:
  - All sensors send their sensed value to a central storage
  - All queries are routed to this central storage
  - Concerns: high energy consumption for sensors near central storage
  - Works for scenarios where sensing is rare, sensed values are small and system is small (2-3 hops - storage)
  
- ▶ Local storage and Geographical search
  - All sensed values are stored locally
  - All queries are routed to nodes that store data
    - Use geographical information to limit coverage area
  - Spatio-temporal data need significant processing
  - Storage limitations on sensor



# Local storage with distributed indexing

- ▶ Local storage but distribute an index of where objects are stored
  - Geographic hashing and structured replication
  - Each sensor hashes sensed data's name and stores the sensed value in the node that is responsible for the particular hash value
  - Query need not visit more than a single node



# Design goals

- ▶ Energy efficient
- ▶ Long term storage
- ▶ Multi-resolution storage
  - Users can search for low-resolution data from a large region
  - Compressed low-resolution sensor data from a large number of nodes can often be sufficient for spatio-temporal querying to obtain statistical estimates of a large body of data
- ▶ Balanced, distributed data storage
- ▶ Robustness to failure
- ▶ Graceful data aging
- ▶ Exploiting correlations in sensor data



# MultiResolution summarization

- ▶ Temporal summarization:
  - Each sensor looks at the sensed values (over time) and creates a summary
  - Compressed using wavelet coding
- ▶ Spatial summarization:
  - Create hierarchical grid-based overlay
  - Spatio-temporal wavelet compression to summarize at each level
  - Especially useful in dense deployments (spatial redundancy)



# Distributed Quad Trees

- ▶ Distributed QT to partition the world into quadrants
- ▶ Drill down querying from top to down
- ▶ Networked data aging
  - Lower levels (raw data) age fastest
  - Higher levels (summaries) age slowest (but also less precise)
  - Look at:
    - Distributed storage resources in the network
    - Storage requirements of different summaries
    - Incremental query benefit obtained by storing summary



# Aging problem

- ▶ Communication overhead
  - Amount of data sent to higher level for summary
- ▶ Query quality across levels
- ▶ Storage overhead
- ▶ User specified aging function

